

IUCET Exam Pattern

For UG Programs

Subject	Questions	Marks
Quantitative Analysis	30 questions	30 marks
General Knowledge	30 questions	30 marks
Logical Reasoning	30 questions	30 marks
Total	90 Questions	90 Marks
Duration	-	60 Minutes

For PG Programs

Subject	Questions	Marks
Quantitative Analysis	30 questions	30 marks
Basic Computer Knowledge	30 questions	30 marks
Logical Reasoning	30 questions	30 marks
Total	90 Questions	90 Marks
Duration	-	60 Minutes

IUCET Exam Syllabus

Quantitative Analysis

- Algebra
- Alligations and mixtures
- Area



- Problems on Age
- Averages, Mean, Median and Mode
- Boat Problems
- Chain rule
- Discount
- Data Interpretation
- Games and Races
- Heights and distances
- Inequalities
- Number Series
- LCM and HCF
- Linear Equations
- Logarithms
- Number theory
- Number System Fractions, Decimals
- Partnerships
- Percentage
- Permutation and Combinations
- Pipes and Cisterns
- Points, lines and angles
- Probability
- Profit and Loss
- Progressions
- Quadratic Equations
- Ratio and Proportions
- Remainder theorem and unit digit
- Sets and Venn Diagrams
- Simple and Compound Interest
- Simplification and Approximation
- Speed, Distance and Time
- Stocks and shares
- Data Sufficiency
- Surds, Indices, Exponents, and Powers
- Surface area
- Time and Work
- Problems on Train
- Trigonometry
- Volumes
- Work and Wages



General Knowledge

- Awards
- Authors
- Flower
- Defence
- Culture
- Religion
- Languages
- Capitals
- Wars and
- Neighbours
- Current Affairs
- History
- Anthem
- Important National Facts
- https://exams.freshersnow.com/category/entrance-exam-syllabus/
- Heritage and Arts
- Dance
- Currencies
- Bird
- Animal
- Abbreviations
- Discoveries
- Diseases and Nutrition
- Song
- Flag
- Monuments
- Personalities
- Freedom Movement
- Championships
- Winners
- Terms
- Common Names
- Full forms
- Soil



- Rivers
- Mountains
- Ports
- Inland Harbours
- Number of Players
- Culture
- Religion
- Dance
- Heritage and Arts

Basic Computer Knowledge

- Introduction to Computer Science Basics.
- Basic Components and Functions.
- Computer Applications.
- Hardware Input Devices.
- Hardware -Output Devices.
- Storage Devices.
- Software and Hardware.

Logical Reasoning

- Syllogistic reasoning
- Relationship Concepts
- Statement conclusion
- Seating Arrangement
- Analogies Space Visualization
- Similarities and Differences
- Decision Making
- Problem-Solving
- Arithmetical Number Series
- Differences
- Arithmetical Reasoning
- Analysis
- Judgement
- Visual memory
- Observation
- Discrimination
- Verbal and Figure Classification



- Non-verbal series
- Coding Decoding